

Aaron Lloyd Whitmore

User Experience Designer

Los Angeles, CA | aaron.whitmore@me.com

ABOUT

Passionate about developing digital products, specializing in wireframes, prototyping and pushing pixels to perfection.

EXPERIENCE

User Experience & User Interface Designer

Technicolor - Post Production Services

Los Angeles, CA

Jan 2015 - Present

Designer of the User Experience and User Interface for an enterprise SaaS product, to automate and track the facets of Technicolor's historic post production workflow. Duties involve meeting with Stakeholders, creation of Wireframes, High Fidelity Mockups, Customer Interviews and contribute code along with the team of developers.

User Experience Designer

Technicolor - Venture Group

Los Angeles, CA

Jan 2014 - Jan 2015

Designed wireframes, high fidelity mockups, landing page and branding for Technicolor's Venture Capitol Group as well as provide counsel for invested startups.

Product Owner

Technicolor - Creative District

Los Angeles, CA

Jul 2013 - Jan 2014

Product Owner for new social network created for independent filmmakers. Received Scrum Certification in Agile Management.

Product Specialist

Technicolor - CineStyle

Los Angeles, CA

Aug 2012 - Jun 2013

Testing and Marketing outreach for award winning production tools, created for independent filmmakers.

Photographer

Self Employed

Los Angeles, CA

2009 - Present

Pursued my lifelong passion for Photography as a profession. Worked on film and television sets shooting behind the scenes stills for marketing and promotional collateral.

Mobile Operations Manager

INgrooves

San Francisco, CA

2008 - 2009

Content distribution for Universal Music Group, to wireless carriers nationwide.

Producer

Bandai Namco Games, Inc.

San Jose, CA

Nov 2005 - Jul 2008

Oversaw development, localization and testing of mobile games for wireless carriers nationwide.

Assistant Producer
Hudson Entertainment

San Mateo, CA
2004 - 2006

Oversaw localization and testing of mobile games for wireless carriers nationwide.

EDUCATION

ScrumAlliance
Certified ScrumMaster

2013 - 2013

Certification in agile software development process known as Scrum.

New York University
Film & Television Production

2000 - 2001

Undergraduate Film & Television Production studies, at Tisch School of the Arts.

College of San Mateo
Humanities

1998 - 2000

General studies to transfer to New York University.

Academy of Art University
Art Studies

1997 - 1998

Advanced art program for pre-selected high school students to enroll in college level art courses.

SKILLS

Product Design

User Experience

Wireframe, User Flow

Visual Design

Branding

Sketch

Photoshop, Illustrator

Prototyping (Framer, Principle)

Web Design (HTML & CSS)

Photography

CONTACT

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